

11.4: The Cross Product

The *cross product* (or *vector product*) of two vectors in $\mathbb{R}^3$ (3-dimensional space) yields a vector that is orthogonal to both of the vectors that produced it.

Definition: The Cross Product

Suppose that $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$ and $\mathbf{v} = \langle v_1, v_2, v_3 \rangle$. The cross product of $\mathbf{u}$ and $\mathbf{v}$ is the vector

$$\begin{aligned}\mathbf{u} \times \mathbf{v} &= \langle u_2 v_3 - u_3 v_2, u_3 v_1 - u_1 v_3, u_1 v_2 - u_2 v_1 \rangle \\ &= \langle u_2 v_3 - u_3 v_2, -(u_1 v_3 - u_3 v_1), u_1 v_2 - u_2 v_1 \rangle.\end{aligned}$$

Note: The cross product is not defined for two-dimensional vectors.

The determinant:

The determinant is a concept from linear algebra. The determinant is a characteristic of square matrices, but it can help us calculate the cross product of two vectors.

The determinant of a 2×2 matrix is $\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$.

The determinant of a 3×3 matrix is

$$\begin{aligned}\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & k \end{vmatrix} &= a \begin{vmatrix} e & f \\ h & k \end{vmatrix} - b \begin{vmatrix} d & f \\ g & k \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix} \\ &= a(ek - fh) - b(dk - fg) + c(dh - eg).\end{aligned}$$

Example 1: Find the determinant of $\begin{bmatrix} 2 & 5 \\ 3 & 9 \end{bmatrix}$.

Example 2: Find the determinant of $\begin{bmatrix} 2 & -7 \\ -1 & -9 \end{bmatrix}$.

Example 3: Find the determinant of $\begin{bmatrix} 4 & 2 & -3 \\ 7 & 5 & -8 \\ -2 & 0 & 1 \end{bmatrix}$.

The determinant approach to calculating the cross product.

Put the standard unit vectors $\mathbf{i}$, $\mathbf{j}$, and $\mathbf{k}$ in Row 1, the first vector in Row 2, and the second vector in Row 3.

The cross product of $\mathbf{u} = u_1\mathbf{i} + u_2\mathbf{j} + u_3\mathbf{k}$ and $\mathbf{v} = v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}$ is

$$\begin{aligned} \mathbf{u} \times \mathbf{v} &= \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} \mathbf{k} \\ &= (u_2v_3 - u_3v_2)\mathbf{i} - (u_1v_3 - u_3v_1)\mathbf{j} + (u_1v_2 - u_2v_1)\mathbf{k}. \end{aligned}$$

Note: This is technically not a determinant, because the first row (containing $\mathbf{i}$, $\mathbf{j}$, and $\mathbf{k}$) contains vectors, not scalars.

Example 4: Suppose $\mathbf{u} = \langle 3, 1, -2 \rangle$ and $\mathbf{v} = \langle -4, 2, 6 \rangle$. Calculate $\mathbf{u} \times \mathbf{v}$ and $\mathbf{v} \times \mathbf{u}$. Show that the cross product is orthogonal to both of the original vectors.

Example 5: Suppose $\mathbf{u} = \mathbf{i} + 6\mathbf{j}$ and $\mathbf{v} = -2\mathbf{i} + \mathbf{j} + \mathbf{k}$. Calculate $\mathbf{u} \times \mathbf{v}$.

Properties of the cross product:Algebraic properties of the cross product:

Let $\mathbf{u}$, $\mathbf{v}$, and $\mathbf{w}$ be vectors in $\mathbb{R}^3$, and let c be a scalar.

1. $\mathbf{u} \times \mathbf{v} = -(\mathbf{v} \times \mathbf{u})$
2. $\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) + (\mathbf{u} \times \mathbf{w})$
3. $c(\mathbf{u} \times \mathbf{v}) = c\mathbf{u} \times \mathbf{v} = \mathbf{u} \times c\mathbf{v}$
4. $\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u}$
5. $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}$

Geometric properties of the cross product:

Let $\mathbf{u}$ and $\mathbf{v}$ be nonzero vectors in $\mathbb{R}^3$, and let θ be the angle between $\mathbf{u}$ and $\mathbf{v}$. Then,

6. $\mathbf{u} \times \mathbf{v}$ is orthogonal to both $\mathbf{u}$ and $\mathbf{v}$.
7. $\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta$
8. $\mathbf{u} \times \mathbf{v} = \mathbf{0}$ if and only if $\mathbf{u}$ and $\mathbf{v}$ are scalar multiples of each other.
9. $\|\mathbf{u} \times \mathbf{v}\|$ is the area of parallelogram having $\mathbf{u}$ and $\mathbf{v}$ as adjacent sides.

Note: This means that $\frac{1}{2}\|\mathbf{u} \times \mathbf{v}\|$ is the area of a triangle having $\mathbf{u}$ and $\mathbf{v}$ as adjacent sides.

The right-hand rule:

The cross product follows what is known as the *right-hand rule*. This means that if you curl the fingers of your right hand from vector $\mathbf{u}$ to vector $\mathbf{v}$, your thumb will point in the direction of $\mathbf{u} \times \mathbf{v}$.

Note: This means that $\mathbf{k} = \mathbf{i} \times \mathbf{j}$.

Example 6: Suppose $\mathbf{u} = \langle 2, -1, 3 \rangle$ and $\mathbf{v} = \langle -4, 2, -6 \rangle$. Calculate $\mathbf{u} \times \mathbf{v}$.

Example 7: Find the area of the triangle with vertices $A(2, -3, 4)$, $B(0, 1, 2)$, and $C(-1, 2, 0)$.

Example 8: Suppose the following points are the vertices of a quadrilateral. Determine whether the quadrilateral is a parallelogram. Find the area.

$A(1, 1, 3)$, $B(9, -1, 2)$, $C(11, 2, -9)$, and $D(3, 4, -4)$

The triple scalar product:

The dot product of $\mathbf{u}$ and $\mathbf{v} \times \mathbf{w}$ is called the *triple scalar product*.

Theorem (Triple Scalar Product):

Suppose $\mathbf{u} = u_1\mathbf{i} + u_2\mathbf{j} + u_3\mathbf{k}$, $\mathbf{v} = v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}$, and $\mathbf{w} = w_1\mathbf{i} + w_2\mathbf{j} + w_3\mathbf{k}$. Then $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$ is the determinant of the matrix that has $\mathbf{u}$, $\mathbf{v}$, and $\mathbf{w}$ as Row 1, Row 2, and Row 3, respectively.

$$\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$

Theorem (Volume of a Parallelepiped):

The volume of a parallelepiped with vectors $\mathbf{u}$, $\mathbf{v}$, and $\mathbf{w}$ as adjacent edges is

$$V = |\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})|$$

Example 9: Find the volume of the parallelepiped having adjacent edges $\mathbf{u} = \langle 1, 3, 1 \rangle$, $\mathbf{v} = \langle 0, 6, 6 \rangle$, and $\mathbf{w} = \langle -4, 0, -4 \rangle$.

Using the cross product to find torque:

Suppose a force $\mathbf{F}$ is applied at the point Q . The torque, or moment $\mathbf{M}$ of the force $\mathbf{F}$ about a point P , measures the tendency of $\overrightarrow{PQ}$ to rotate counterclockwise about the point P .

The torque is given by

$$\mathbf{M} = \overrightarrow{PQ} \times \mathbf{F} .$$

Example 10: Suppose a bolt is tightened by applying a force of 40 N to a wrench that is 0.25 m long. The force is applied at an angle of 75° to the axis of the wrench. Find the magnitude of the torque about the center of the bolt.