

## 15.5: Parametric Surfaces

A curve in  $\mathbb{R}^2$  or  $\mathbb{R}^3$  can be represented by a vector-valued function with one parameter:

$$\mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} \quad \text{or} \quad \mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}.$$

A surface in  $\mathbb{R}^3$  can be represented by a vector-valued function with two parameters:

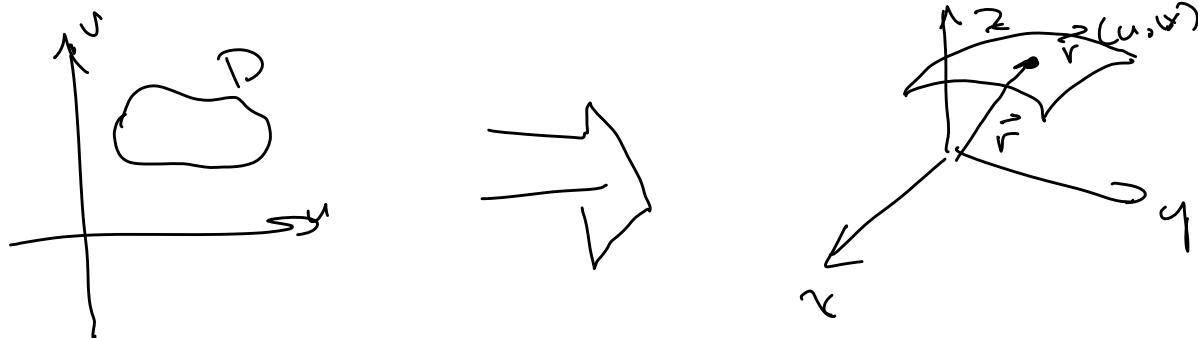
$$\mathbf{r}(u, v) = x(u, v)\mathbf{i} + y(u, v)\mathbf{j} + z(u, v)\mathbf{k}.$$

### Definition: Parametric Surface

Let  $x$ ,  $y$ , and  $z$  be functions of  $u$  and  $v$  that are continuous on a domain  $D$  in the  $uv$ -plane. The set of points  $(x, y, z)$  given by

$$\mathbf{r}(u, v) = x(u, v)\mathbf{i} + y(u, v)\mathbf{j} + z(u, v)\mathbf{k}$$

is called a *parametric surface*. The equations  $x = x(u, v)$ ,  $y = y(u, v)$ , and  $z = z(u, v)$  are the parametric equations for the surface.

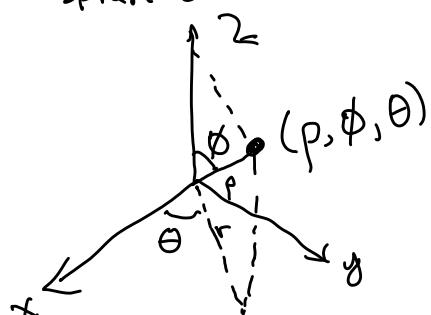


**Example 1:** Find a parametric representation for the cylinder  $x^2 + y^2 = 9$ .

Choose  $r$ . Let  $z = u$   
Let  $v$  play the role of  $\theta$   
we know  $(r\cos\theta)^2 + (r\sin\theta)^2 = r^2$   
 $(3\cos\theta)^2 + (3\sin\theta)^2 = 9$

Let  $x = 3\cos v, 3\sin v$   
 $\boxed{\mathbf{r}(u, v) = \langle 3\cos v, 3\sin v, u \rangle}$

spherical coordinates:



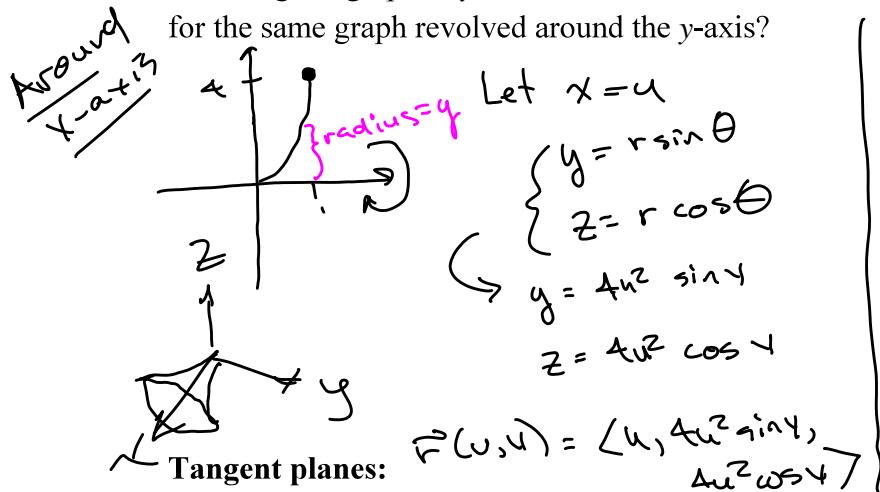
$$x = r\cos\theta, y = r\sin\theta, z = \rho\cos\phi$$

$$x = \rho\sin\phi\cos\theta, y = \rho\sin\phi\sin\theta. \text{ Hence, } \rho = 3$$

$$\text{Let } u = \phi, v = \theta \Rightarrow x = 3\sin u \cos v, y = 3\sin u \sin v$$

$$\boxed{\mathbf{r}(u, v) = \langle 3\sin u \cos v, 3\sin u \sin v, 3\cos u \rangle, 0 \leq u \leq \pi, 0 \leq v \leq 2\pi}$$

**Example 3:** Write a parametric representation for the surface of revolution obtained by revolving the graph of  $y = 4x^2$ ,  $0 \leq x \leq 1$  around the  $x$ -axis. What is a parametric representation for the same graph revolved around the  $y$ -axis?



Suppose the parametric surface  $S$  is defined by  $\mathbf{r}(u, v) = x(u, v)\mathbf{i} + y(u, v)\mathbf{j} + z(u, v)\mathbf{k}$ , and that  $x$ ,  $y$ , and  $z$  have continuous partial derivatives in the domain  $D$  in the  $uv$ -plane. We want to find the tangent plane at the point  $P_0$  defined by  $\mathbf{r}(u_0, v_0)$ .

We define the partial derivatives of  $\mathbf{r}$  with respect to  $u$  and  $v$ :

$$\mathbf{r}_u = \frac{\partial x}{\partial u}(u, v)\mathbf{i} + \frac{\partial y}{\partial u}(u, v)\mathbf{j} + \frac{\partial z}{\partial u}(u, v)\mathbf{k}$$

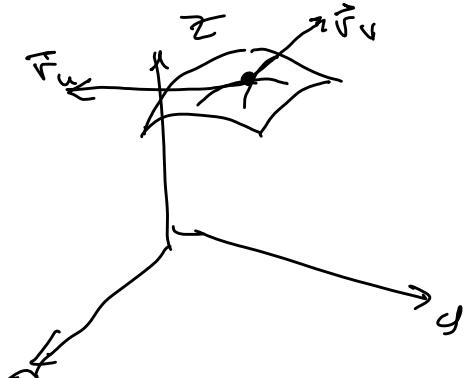
$$\mathbf{r}_v = \frac{\partial x}{\partial v}(u, v)\mathbf{i} + \frac{\partial y}{\partial v}(u, v)\mathbf{j} + \frac{\partial z}{\partial v}(u, v)\mathbf{k}.$$

If we hold  $v = v_0$  constant, then  $\mathbf{r}(u, v_0)$  defines a curve, in one parameter, that lies on surface  $S$ . Holding  $u = u_0$  constant results in another curve on  $S$ , defined by  $\mathbf{r}(u_0, v)$ . The vectors  $\mathbf{r}_u$  and  $\mathbf{r}_v$  are tangent to these curves (and thus to surface  $S$ ) at the point  $P_0$ . The cross product, as long as it is nonzero, will therefore be a normal vector to the surface.

If  $\mathbf{r}_u \times \mathbf{r}_v(u, v) \neq \mathbf{0}$  for every  $(u, v)$  in  $D$ , then the surface  $S$  is called *smooth* on  $D$ .

If  $S$  is smooth, a normal vector at the point  $(x_0, y_0, z_0) = (x(u_0, v_0), y(u_0, v_0), z(u_0, v_0))$  is given by

$$\mathbf{N} = \mathbf{r}_u(u_0, v_0) \times \mathbf{r}_v(u_0, v_0) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \end{vmatrix}.$$



**Example 4:** Find the equation of the tangent plane to the surface defined by

$\mathbf{r}(u, v) = u^2 \mathbf{i} + 2u \sin v \mathbf{j} + u \cos v \mathbf{k}$  at the point where  $u = 1, v = \frac{\pi}{4}$ .

$$\mathbf{r}(u, v) = \langle u^2, 2u \sin v, u \cos v \rangle$$

$$\mathbf{r}_u(u, v) = \langle 2u, 2 \sin v, \cos v \rangle$$

$$\mathbf{r}_v(u, v) = \langle 0, 2u \cos v, -u \sin v \rangle$$

$$(\mathbf{r}_u \times \mathbf{r}_v)(u, v) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2u & 2 \sin v & \cos v \\ 0 & 2u \cos v & -u \sin v \end{vmatrix} = \langle -2u \sin^2 v - 2u \cos^2 v, 2u^2 \sin v, 4u^2 \cos v \rangle = \langle -2u, 2u^2 \sin v, 4u^2 \cos v \rangle$$

$$(\mathbf{r}_u \times \mathbf{r}_v)(1, \frac{\pi}{4}) = \langle -2(1), 2(1)^2 \sin \frac{\pi}{4}, 4(1)^2 \cos \frac{\pi}{4} \rangle = \langle -2, \frac{2\sqrt{2}}{2}, \frac{4\sqrt{2}}{2} \rangle = \langle -2, \sqrt{2}, 2\sqrt{2} \rangle$$

$$\text{Point on plane: } \mathbf{r}(1, \frac{\pi}{4}) = \langle 1^2, 2(1) \sin \frac{\pi}{4}, 1 \cos \frac{\pi}{4} \rangle = \langle 1, 2\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \rangle = \langle 1, \sqrt{2}, \frac{\sqrt{2}}{2} \rangle$$

Write eqn of plane:

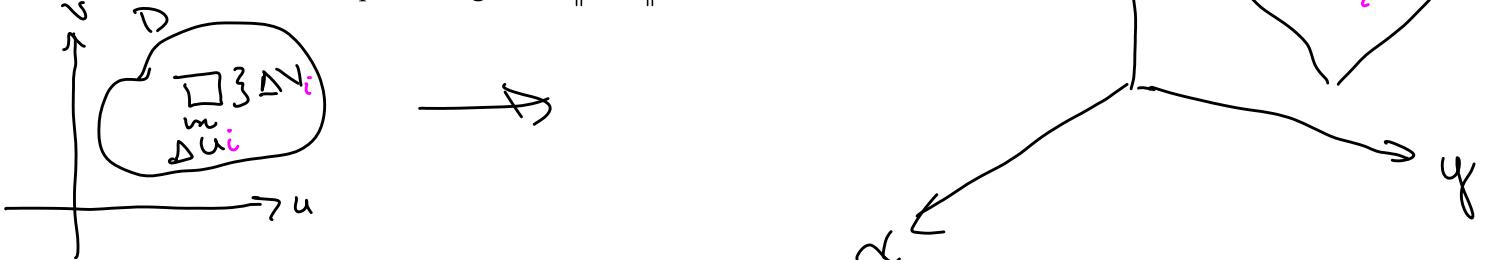
Area of a parametric surface:

$$-2(x-1) + \sqrt{2}(y-\sqrt{2}) + 2\sqrt{2}(z-\frac{\sqrt{2}}{2}) = 0$$

To construct an integral for the surface area, we transform rectangles in the  $uv$ -plane to parallelograms that are tangent to the parametric surface in  $\mathbb{R}^3$ . Simplify it

Recall: Area of a parallelogram bounded by vectors  $\mathbf{u}$  and  $\mathbf{v}$  is:

$$\text{Area of parallelogram} = \|\mathbf{u} \times \mathbf{v}\|.$$



Formula for Surface Area of a Parametric Surface:

Let  $S$  be a smooth parametric surface defined by  $\mathbf{r}(u, v) = x(u, v) \mathbf{i} + y(u, v) \mathbf{j} + z(u, v) \mathbf{k}$  in an open region  $D$  in the  $uv$ -plane. If each point on the surface  $S$  corresponds to exactly one point in the domain  $D$ , then the surface area of  $S$  is given by

$$\text{Surface area} = \iint_S dS = \iint_D \|\mathbf{r}_u \times \mathbf{r}_v\| dA, \quad \text{dA in } uv\text{-plane}$$

where  $\mathbf{r}_u = \frac{\partial x}{\partial u}(u, v) \mathbf{i} + \frac{\partial y}{\partial u}(u, v) \mathbf{j} + \frac{\partial z}{\partial u}(u, v) \mathbf{k}$  and  $\mathbf{r}_v = \frac{\partial x}{\partial v}(u, v) \mathbf{i} + \frac{\partial y}{\partial v}(u, v) \mathbf{j} + \frac{\partial z}{\partial v}(u, v) \mathbf{k}$ .

Set up the integral

**Example 5:** Find the area of the surface defined by  $\mathbf{r}(u, v) = u \cos v \mathbf{i} + u \sin v \mathbf{j} + v \mathbf{k}$ ,  $0 \leq u \leq 1$ ,  $0 \leq v \leq \pi$ .

$$\hat{\mathbf{r}}(u, v) = \langle u \cos v, u \sin v, v \rangle$$

$$\hat{\mathbf{r}}_u(u, v) = \langle \cos v, \sin v, 0 \rangle$$

$$\hat{\mathbf{r}}_v(u, v) = \langle -u \sin v, u \cos v, 1 \rangle$$

$$\hat{\mathbf{r}}_u \times \hat{\mathbf{r}}_v = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \cos v & \sin v & 0 \\ -u \sin v & u \cos v & 1 \end{vmatrix} = \langle \sin v, -\cos v, u \cos^2 v + u \sin^2 v \rangle$$

$$\|\hat{\mathbf{r}}_u \times \hat{\mathbf{r}}_v\| = \sqrt{\sin^2 v + \cos^2 v + u^2} = \sqrt{1+u^2}$$

$$S = \iint_S \|\hat{\mathbf{r}}_u \times \hat{\mathbf{r}}_v\| dA = \int_0^\pi \int_0^1 \sqrt{1+u^2} du dv$$

**Example 6:** Find the area of the surface  $z = 1 + 3x + 2y^2$  that lies above the triangle with vertices  $(0, 0)$ ,  $(0, 1)$ , and  $(2, 1)$ . (Same problem as Section 14.5 Example 1.)

Parametrize the surface: Let  $x = u$ ,  $y = v$ ,  $z = 1 + 3u + 2v^2$

$$\hat{\mathbf{r}}(u, v) = \langle u, v, 1 + 3u + 2v^2 \rangle$$

$$\hat{\mathbf{r}}_u(u, v) = \langle 1, 0, 3 \rangle$$

$$\hat{\mathbf{r}}_v(u, v) = \langle 0, 1, 4v \rangle$$

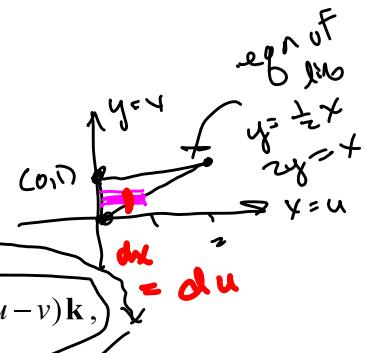
$$\|\hat{\mathbf{r}}_u \times \hat{\mathbf{r}}_v\| = \left\| \begin{matrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & 3 \\ 0 & 1 & 4v \end{matrix} \right\| = \left\| \langle -3, -4v, 1 \rangle \right\| = \sqrt{(-3)^2 + (-4v)^2 + 1^2} = \sqrt{16v^2 + 10}$$

$$\text{Surface Area} = \iint_S \|\hat{\mathbf{r}}_u \times \hat{\mathbf{r}}_v\| dA = \int_0^1 \int_0^{2u} \sqrt{16v^2 + 10} du dv$$

$$= \int_0^1 u \sqrt{16v^2 + 10} \Big|_0^{2u} dv$$

$$= \int_0^1 2v \sqrt{(16v^2 + 10)^{1/2}} dv$$

$$= 2 \cdot \frac{1}{32} \cdot \frac{(16v^2 + 10)^{3/2}}{3/2} \Big|_0^1$$



**Example 7:** Find the area of the surface defined by  $\mathbf{r}(u, v) = uv \mathbf{i} + (u+v) \mathbf{j} + (u-v) \mathbf{k}$ ,

$$u^2 + v^2 \leq 1. \quad \hat{\mathbf{r}}(u, v) = \langle uv, u+v, u-v \rangle$$

$$\hat{\mathbf{r}}_u(u, v) = \langle v, 1, 1 \rangle, \quad \hat{\mathbf{r}}_v(u, v) = \langle u, 1, -1 \rangle$$

$$\|\hat{\mathbf{r}}_u \times \hat{\mathbf{r}}_v\| = \left\| \begin{matrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ v & 1 & 1 \\ u & 1 & -1 \end{matrix} \right\| = \left\| \langle -2, u+v, v-u \rangle \right\|$$

$$= \sqrt{4 + (u+v)^2 + (v-u)^2} = \sqrt{4 + u^2 + 2uv + v^2 + v^2 + u^2 - 2uv + u^2} = \sqrt{4 + 2u^2 + 2v^2} = \sqrt{2(2 + u^2 + v^2)} = \sqrt{2} \sqrt{2 + u^2 + v^2}$$

$$S = \iint_R \|\hat{\mathbf{r}}_u \times \hat{\mathbf{r}}_v\| dA = \int_0^{\pi/2} \int_0^1 \sqrt{2} \sqrt{2 + u^2 + v^2} r dr dv$$

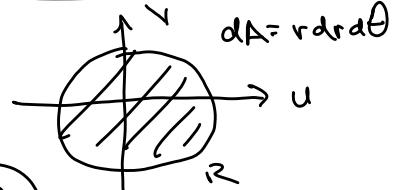
$$= \sqrt{2} \int_0^1 \int_0^{\sqrt{2-u^2}} r dr dv$$

(next page)

$$2 \cdot \frac{1}{32} \cdot \frac{2}{3} \left[ (16u^2 + 10)^{3/2} - (16v^2 + 10)^{3/2} \right]$$

$$\frac{1}{16} \cdot \frac{2}{3} \left[ 26^{3/2} - 10^{3/2} \right]$$

$$\boxed{\frac{1}{24} [26\sqrt{26} - 10\sqrt{10}]}$$



$$\begin{aligned}
 &= \sqrt{2} \cdot \frac{1}{2} \int_0^{2\pi} \frac{(2+r^2)^{3/2}}{3/2} \Big|_0^1 d\theta = \frac{\sqrt{2}}{2} \cdot \frac{2}{3} \int_0^{2\pi} [ (2+1^2)^{3/2} - (2+0^2)^{3/2} ] d\theta \\
 &= \frac{\sqrt{2}}{3} (3^{3/2} - 2^{3/2}) \Big|_0^{2\pi} = \frac{\sqrt{2}}{3} (3\sqrt{3} - 2\sqrt{2}) (2\pi - 0) = \left( \frac{3\sqrt{6}}{3} - \frac{4}{3} \right) 2\pi \quad 15.5.5
 \end{aligned}$$

Example 8: Find the area of the surface obtained by revolving the curve  $y = \sqrt[3]{x}$ ,  $1 \leq y \leq 2$  about the y-axis.

Parametrize: Let  $y = u$

$$\begin{aligned}
 x &= r \cos \theta \} \quad x = u^3 \cos v \\
 z &= r \sin \theta \} \quad z = u^3 \sin v \\
 r &= u^3
 \end{aligned}$$

$$F(u, v) = \langle u^3 \cos v, u, u^3 \sin v \rangle$$

If you work it out, you should get  $\|\vec{r}_u \times \vec{r}_v\| = \sqrt{u^6 + 9u^6} = u^3 \sqrt{1+9u^4}$

Note  $u \geq 0$  here

$$S = \iint_R \|\vec{r}_u \times \vec{r}_v\| dA$$

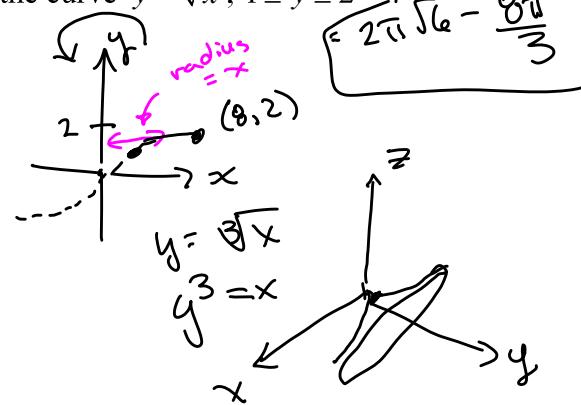
$$= \int_0^{2\pi} \int_1^2 u^3 \sqrt{1+9u^4} du dv$$

We stopped here in class and just wrote the answer.  
Following are the details of the integration:

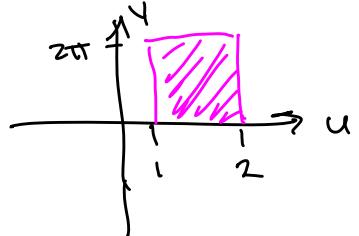
$$\int_0^{2\pi} \int_{u=1}^{u=2} \frac{1}{36} t^{1/2} dt dv$$

$$= \frac{1}{36} \int_0^{2\pi} \frac{t^{3/2}}{3/2} \Big|_{u=1}^{u=2} dv = \frac{1}{36} \int_0^{2\pi} \frac{2}{3} (1+9u^4)^{3/2} \Big|_{u=1}^{u=2} dv$$

$$\begin{aligned}
 &= \frac{1}{54} \int_0^{2\pi} \left[ (1+9(2^4))^{3/2} - (1+9(1^4))^{3/2} \right] dv = \frac{1}{54} \left[ 145^{3/2} - 10^{3/2} \right] v \Big|_0^{2\pi} \\
 &= \frac{1}{54} \left[ 145^{3/2} - 10^{3/2} \right] (2\pi - 0) = \boxed{\frac{\pi}{27} \left[ 145^{3/2} - 10^{3/2} \right]}
 \end{aligned}$$



$dA$  is in  $u^4$  plane



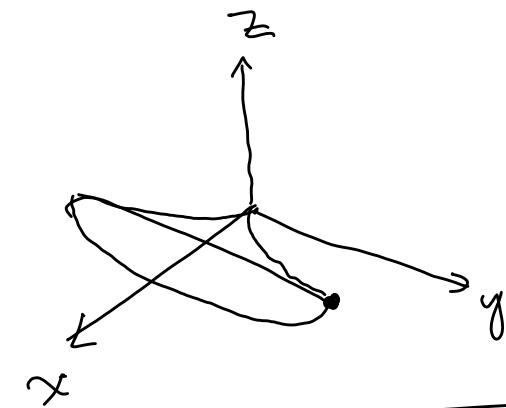
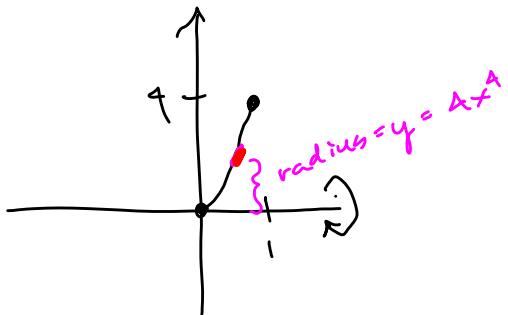
$$\begin{cases} t = 1+9u^4 \\ \frac{dt}{du} = 36u^3 \\ dt = 36u^3 du \\ \frac{1}{36} dt = u^3 du \end{cases}$$

# How to parametrize a surface of rotation

Ex 1 revisited:

Rotate the graph of  $y = 4x^4$ ,  $0 \leq x \leq 1$  around  
 (a) the  $x$ -axis, (b) the  $y$ -axis. Write parametric  
 representation for each.

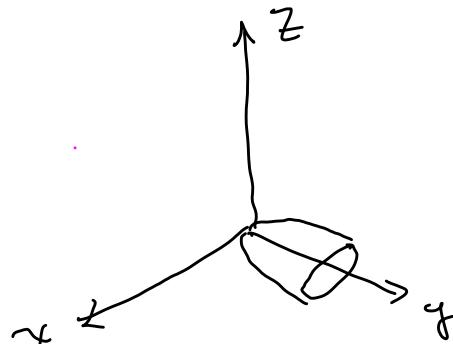
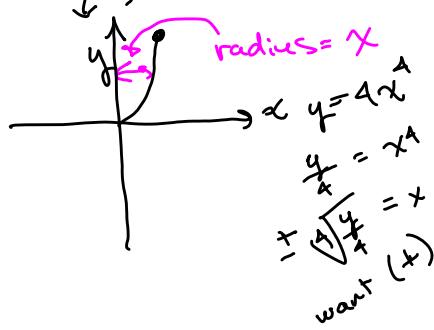
(a)



$$\begin{aligned} \text{Let } x &= u \\ y &= r \sin \theta \\ z &= r \cos \theta \end{aligned} \quad \left\{ \begin{aligned} y &= 4u^4 \sin v \\ z &= 4u^4 \cos v \end{aligned} \right.$$

$$\boxed{\vec{r}(u,v) = \langle u, 4u^4 \sin v, 4u^4 \cos v \rangle}$$

(b)



$$\text{Let } y = u$$

$$\begin{aligned} \text{Then } x &= r \cos \theta \\ z &= r \sin \theta \end{aligned} \quad \Rightarrow$$

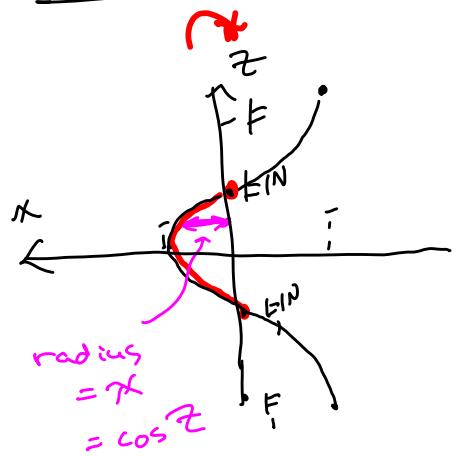
$$\text{Use } r = \sqrt[4]{\frac{y}{4}}$$

$$x = \sqrt[4]{\frac{u}{4}} \cos v$$

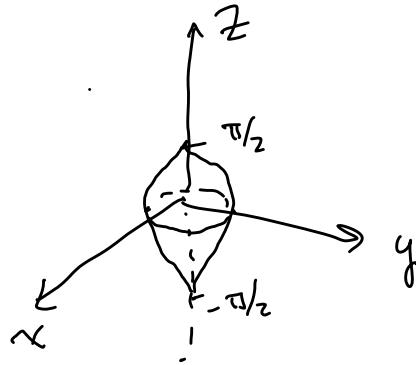
$$z = \sqrt[4]{\frac{u}{4}} \sin v$$

$$\boxed{\vec{r}(u,v) = \left\langle \sqrt[4]{\frac{u}{4}} \cos v, u, \sqrt[4]{\frac{u}{4}} \sin v \right\rangle}$$

Ex 1.5: Rotate graph of  $x = \cos z$ ,  $-\frac{\pi}{2} \leq z \leq \frac{\pi}{2}$  around  $z$ -axis



around  $z$ -axis



$$\text{Let } z = u$$

$$y = r \sin \theta$$

$$x = r \cos \theta$$

$$z = u$$

$$y = (\cos z) \sin \theta = \cos u \sin u$$

$$x = (\cos z) \cos \theta = \cos u \cos u$$

$$\overrightarrow{r}(u, v) = \langle \cos u \cos v, \cos u \sin v, u \rangle$$