

11.1: Vectors (cont'd)

Note Title

8/27/2015

Recall: Every vector in $\mathbb{R}^2$ can be written 2 ways:

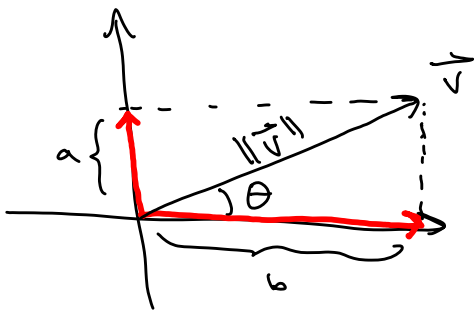
- 1) component form: $\vec{v} = \langle a, b \rangle$
- 2) As a linear combination of the standard unit vectors $\hat{i} = \vec{i} = \langle 1, 0 \rangle$ and $\hat{j} = \vec{j} = \langle 0, 1 \rangle$.

Example: $\langle -3, -4 \rangle = -3\hat{i} - 4\hat{j}$

Breaking a vector into horizontal and vertical components:

A vector $\vec{v}$ that makes a positive angle θ with the ^{positive} x-axis can be written as

$$\vec{v} = \langle \|\vec{v}\| \cos \theta, \|\vec{v}\| \sin \theta \rangle = \|\vec{v}\| \cos \theta \hat{i} + \|\vec{v}\| \sin \theta \hat{j}$$



$$\cos \theta = \frac{b}{\|\vec{v}\|}$$

$$\|\vec{v}\| \cos \theta = b$$

$$\sin \theta = \frac{a}{\|\vec{v}\|}$$

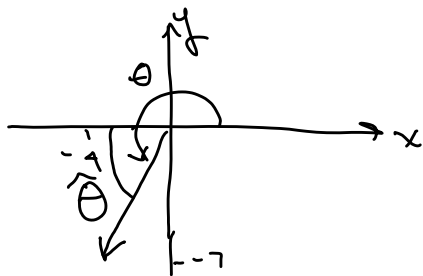
$$\|\vec{v}\| \sin \theta = a$$

Ex: Write the vector that has magnitude 5 and makes an angle of 115° with the ^{positive} x-axis.

$$\vec{v} = \langle 5 \cos 115^\circ, 5 \sin 115^\circ \rangle \approx \boxed{\langle -2.1, 4.53 \rangle}$$

Ex:

What angle does $\langle -4, -7 \rangle$ make with the positive x -axis?



$\hat{\theta}$ = reference angle

$$\|\vec{v}\| = \sqrt{4^2 + 7^2} = \sqrt{16 + 49} = \sqrt{65}$$

$$\cos \theta = \frac{-4}{\sqrt{65}}$$

$$\tan \theta = \frac{7}{4} \Rightarrow \theta = \tan^{-1}\left(\frac{7}{4}\right) \approx 60.26^\circ$$

$$\text{So } \theta \approx 180^\circ + 60.26^\circ = \boxed{240.26^\circ}$$

(approximate answer)

Exact answer:

$$\theta = \pi + \tan^{-1}\left(\frac{7}{4}\right)$$

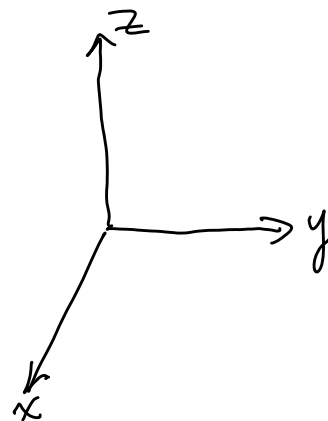
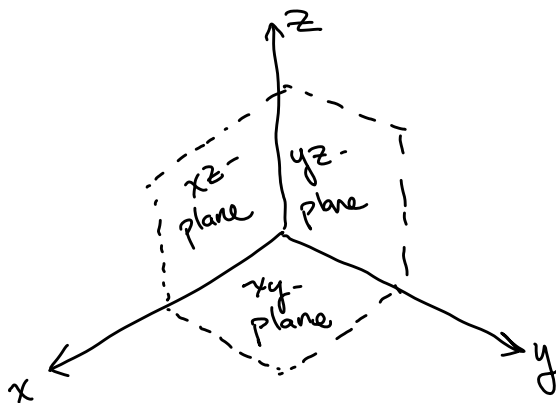
or $\theta = 180^\circ + \tan^{-1}\left(\frac{7}{4}\right)$, where $\tan^{-1}\left(\frac{7}{4}\right)$ is measured in degrees.

11.2: Coordinates and Vectors in $\mathbb{R}^3$

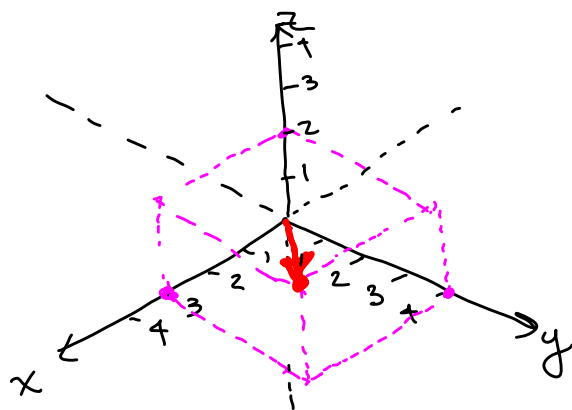
$\mathbb{R}^3$ = "Space"

$\mathbb{R}$: set of all real numbers

3-dimensional coordinate system: Points are indicated by ordered triples (x, y, z)



Example: Plot the point $(3, 4, 2)$.



The coordinate planes divide $\mathbb{R}^3$ into 8 octants.

1st octant: all 3 coordinates are positive

Now draw the vector $\langle 3, 4, 2 \rangle$.

Remember, this is the same vector, no matter where in $\mathbb{R}^3$ it is placed. Vectors have length and direction, but not location.

Position Vector: Vector from the origin to a point.
(initial point at $(0, 0, 0)$)

In the picture, I've put $\langle 3, 4, 2 \rangle$ as a position vector for the point $(3, 4, 2)$.

Distance Formula:

The distance between points (x_1, y_1, z_1) and (x_2, y_2, z_2) is:

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Equation of a sphere:

$$(x - x_1)^2 + (y - y_1)^2 + (z - z_1)^2 = r^2, \quad \text{where}$$

r is the radius, and (x_1, y_1, z_1) is the center.

Midpoint Formula: The midpoint of the line segment joining (x_1, y_1, z_1) and (x_2, y_2, z_2) is

$$M = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$$

Example: Find the center and radius of the sphere that has equation

$$x^2 + y^2 + z^2 + 9x - 2y + 10z + 19 = 0.$$

$$x^2 + 9x + \frac{81}{4} + y^2 - 2y + 1 + z^2 + 10z + 25 = -19 + \frac{81}{4} + 1 + 25$$

scratchwork

$$\left(\frac{9}{2}\right)^2 = \frac{81}{4}$$

$$\left(\frac{-2}{2}\right)^2 = (-1)^2 = 1$$

$$\left(\frac{10}{2}\right)^2 = 5^2 = 25$$

$$7 + \frac{81}{4} = \frac{28}{4} + \frac{81}{4} = \frac{109}{4}$$

$$\left(x + \frac{9}{2}\right)^2 + (y-1)^2 + (z+5)^2 = 7 + \frac{81}{4}$$

$$\left(x + \frac{9}{2}\right)^2 + (y-1)^2 + (z+5)^2 = \frac{109}{4}$$

Sphere in standard form.

$$\text{Radius: } \sqrt{\frac{109}{4}} = \frac{\sqrt{109}}{2}$$

$$\text{Center: } \left(-\frac{9}{2}, 1, -5\right)$$

Standard unit vectors in $\mathbb{R}^3$

$$\vec{i} = \hat{i} = \langle 1, 0, 0 \rangle$$

$$\vec{j} = \hat{j} = \langle 0, 1, 0 \rangle$$

$$\vec{k} = \hat{k} = \langle 0, 0, 1 \rangle$$

If $\vec{v} = \langle v_1, v_2, v_3 \rangle$, the unit vector in the same direction is $\frac{\vec{v}}{\|\vec{v}\|} = \frac{1}{\|\vec{v}\|} \langle v_1, v_2, v_3 \rangle$, where $\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2}$

Parallel vectors:

Definition: Two nonzero vectors $\vec{u}$ and $\vec{v}$ are parallel if there is a scalar c such that $\vec{u} = c\vec{v}$.

Ex: Are these two vectors parallel?

$$u = \langle 2, -3, 4 \rangle \text{ and } \vec{v} = \langle -6, 9, -12 \rangle.$$

$$\text{Yes, } -3\vec{u} = -3\langle 2, -3, 4 \rangle = \langle -6, 9, -12 \rangle = \vec{v}.$$

Triangle Inequality (Applies to both $\mathbb{R}^2$ and $\mathbb{R}^3$)

$$\|\vec{u} + \vec{v}\| \leq \|\vec{u}\| + \|\vec{v}\|$$

Ex: Are these points collinear?

$$A(4, -2, 7)$$

$$B(-2, 0, 3)$$

$$C(7, -3, 9)$$

Recall:

collinear: All
can be connected
with the same
line.

$$\vec{AB} = \langle -2-4, 0-(-2), 3-7 \rangle = \langle -6, 2, -4 \rangle$$

$$\vec{BC} = \langle 7-(-2), -3-0, 9-3 \rangle = \langle 9, -3, 6 \rangle$$

$$\vec{AC} = \langle 7-4, -3-(-2), 9-7 \rangle = \langle 3, -1, 2 \rangle$$

Note that: $3\vec{AC} = \vec{BC}$. Also $-2\vec{AC} = \vec{AB}$. So $\vec{AC} \parallel \vec{BC}$
and $\vec{AC}$ is parallel to $\vec{AB}$

So they must all be parallel.

So the points must be collinear.

$$\|\vec{AB}\| = \sqrt{36+4+16} = \sqrt{56} = \sqrt{14 \cdot 4} = 2\sqrt{14}$$

$$\|\vec{BC}\| = \sqrt{81+9+36} = \sqrt{126} = \sqrt{9 \cdot 14} = 3\sqrt{14}$$

$$\|\vec{AC}\| = \sqrt{9+1+4} = \sqrt{14}$$

Notice: $\|\vec{AC}\| + \|\vec{AB}\| = \|\vec{BC}\|$, so they
must be collinear.

11.3: The Dot Product (of 2 vectors)

Definition of the Dot Product:

For $\vec{u} = \langle u_1, u_2 \rangle$ and $\vec{v} = \langle v_1, v_2 \rangle$, the dot product is

$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2.$$

For $\vec{u} = \langle u_1, u_2, u_3 \rangle$ and $\vec{v} = \langle v_1, v_2, v_3 \rangle$, the dot product is

$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3$$

Example: $\langle 4, -2, 3 \rangle \cdot \langle 2, 5, -4 \rangle$

$$= 4(2) - 2(5) + 3(-4) = 8 - 10 - 12 = \boxed{-14}$$

Note: The dot product results in a scalar.

Dot product is sometimes called the scalar product.

Properties of the dot product:

$$1) \vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$$

$$2) \vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w}$$

$$3) c(\vec{u} \cdot \vec{v}) = c\vec{u} \cdot \vec{v} = \vec{u} \cdot c\vec{v}$$

$$4) \vec{0} \cdot \vec{v} = 0$$

$$5) \vec{v} \cdot \vec{v} = \|\vec{v}\|^2$$

Proof of #5 For $\vec{v} = \langle v_1, v_2, v_3 \rangle$, then

$$\begin{aligned} \vec{v} \cdot \vec{v} &= \langle v_1, v_2, v_3 \rangle \cdot \langle v_1, v_2, v_3 \rangle = v_1 v_1 + v_2 v_2 + v_3 v_3 \\ &= v_1^2 + v_2^2 + v_3^2 = (\sqrt{v_1^2 + v_2^2 + v_3^2})^2 \\ &= \|\vec{v}\|^2. \end{aligned}$$



Angle between two vectors

For vectors $\vec{u}$ and $\vec{v}$ with angle θ between them ($0 \leq \theta \leq 180^\circ$), then

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}.$$

So, the angle between $\vec{u}$ and $\vec{v}$ is

$$\theta = \cos^{-1} \left(\frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} \right)$$

Example:

Find the angle between vectors $\vec{u} = \langle 3, -5, 7 \rangle$ and $\vec{v} = \langle 1, 2, 3 \rangle$.

$$\|\vec{u}\| = \sqrt{9 + 25 + 49} = \sqrt{83}$$

$$\|\vec{v}\| = \sqrt{1 + 4 + 9} = \sqrt{14}$$

$$\vec{u} \cdot \vec{v} = 3(1) - 5(2) + 7(3) = 3 - 10 + 21 = 14$$

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} = \frac{14}{\sqrt{83} \sqrt{14}} \approx 0.4107$$

$$\theta = \cos^{-1} \left(\frac{14}{\sqrt{83} \sqrt{14}} \right) \approx \cos^{-1}(0.4107) \approx \boxed{65.75^\circ}$$

Useful consequence of $\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$

$$\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$$

(sometimes called the alternative definition of the dot product)

Orthogonal Vectors

(if we put them together, they meet at a right angle)

Theorem:

Vectors $\vec{u}$ and $\vec{v}$ are orthogonal if $\vec{u} \cdot \vec{v} = 0$.

why?

next page

Why $\vec{u} \cdot \vec{v} = 0$ for orthogonal vectors?

$$\text{Use } \cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$

If $\vec{u} \cdot \vec{v} = 0$, then $\cos \theta = 0$, so θ must be a right angle.

Similarly, vectors are parallel if $\cos \theta = \pm 1$

Ex. Determine whether $\vec{u}$ and $\vec{v}$ are orthogonal, parallel, or neither.

$$\vec{u} = \langle -4, 6, 10 \rangle, \quad \vec{v} = \langle 6, -9, 15 \rangle$$

Suppose $-4c = 6$ (x-components)

$$c = \frac{6}{-4} = -\frac{3}{2}$$

Does $c = -\frac{3}{2}$ work with y and z-components?

$$6\left(-\frac{3}{2}\right) = -\frac{18}{2} = -9 \quad \checkmark$$

$$10\left(-\frac{3}{2}\right) = -\frac{30}{2} = -15 \neq 15 \quad \text{z-component doesn't work.}$$

So they are not parallel.

Note: $\langle -4, 6, 10 \rangle$ and $\langle 6, -9, -15 \rangle$ are parallel.

$\vec{u} \cdot \vec{v} = 72 \neq 0$. So they are not orthogonal.

$\vec{u}$ and $\vec{v}$ are neither parallel nor orthogonal.