6.1: Discrete Random Variables

A *random variable* is a quantitative variable that represents the outcomes of a probability experiment.

A *discrete random variable* is a random variable that takes on a finite or countably infinite number of values.

A *continuous random variable* is a random variable that takes on all values on an interval of the real number line (i.e., it is not countable).

A *discrete probability distribution* is a function that assigns a probability to each outcome. (So, it assigns a probability to each value of the discrete random variable). If there are a finite number of outcomes, the sum of all their probabilities must equal 1. Each probability must be between 0 and 1, inclusive. The probability distribution can be described by a table, graph, or mathematical formula.

Mean of a discrete random variable:

The Mean (Expected value) of a Discrete Random Variable:

Suppose that a random variable *X* can take on the *n* values $x_1, x_2, ..., x_n$. Suppose the associated probabilities are $p_1, p_2, ..., p_n$. Then the mean of *X* is

$$\mathsf{E}(x) = \mu = x_1 p_1 + x_2 p_2 + \ldots + x_n p_n. \qquad \mathsf{Asso called } \mathsf{E}(x)$$

Suppose an experiment is repeated many times, and the values of X are recorded and then averaged. As the number of repetitions increases, the average value of X will become closer and closer to μ . For that reason, the mean is called the *expected value* of X. $\leftarrow E(X)$

Example 1: A probability distribution is given by the table below. Find the mean (the expected value of X). $\mathcal{P}(3) = \mathcal{P}(X=3) = \mathcal{O}_{\bullet}(5)$

Mean:
$$\mu = E(X) = 3(0.15) + 4(0.25) + 5(0.3) + 6(0.12) + 7(0.08) + 8(0.0) + 9(0.05) = 5.28$$

Example 2: Suppose that an organization sells 1000 raffle tickets for \$1 each. One ticket is for a gift basket worth \$200, and three tickets are for \$50 gift certificates to a restaurant. Find the expected net winnings for a person who buys one ticket.

$$X = Net winnings for (ticlet
Outcome X P(X = x)
Nothing (200 + - $1 | $\frac{996}{1000} = 0.996$
Grift Basker 200 - 1 = $199 | $\frac{1}{1000} = 0.001$
Grift Basker 200 - 1 = $199 | $\frac{1}{1000} = 0.001$
Grift Cort. $50 - 1 = $49 | \frac{3}{1000} = 0.003$
For vestor point
Uneck: do thesp
odd up to 1?
Yos$$

Example 3: Suppose the yearly premium for a car insurance policy is \$2300 for a customer in a certain category. Statisticians for the insurance company have determined that a person in this category has a 0.007 probability of having an accident that costs the insurance company \$100,000 and a 0.015 probability of having an accident that costs the insurance company \$30,000. What is the expected value of the insurance policy to the customer? To the insurance company?

Standard deviation of a discrete random variable:

The Standard Deviation of a Discrete Random Variable:

Suppose that a random variable *X* can take on the *n* values $x_1, x_2, ..., x_n$. Suppose the associated probabilities are $p_1, p_2, ..., p_n$. Then the mean of *X* is

$$\sigma = \sqrt{(x_1 - \mu)^2 p_1 + (x_2 - \mu)^2 p_2 + ... + (x_n - \mu)^2 p_n}$$

= $\int_{i=1}^n (x_i - \mu)^2 p_i$ need a square root
on this one tool

Example 4: Calculate the mean and standard deviation of the probability distribution. Create a probability histogram.

x	P(X = x) [sometimes written $P(x)$]
0	0.11
1	0.32
2	0.43
3	0.10
4	0.04

$$\frac{Maan}{\mu = E(x) = O(0.1) + I(0.32) + 2(0.43) + 3(0.10) + 4(0.04)}{= (.64)}$$

$$= \frac{1.64}{2}$$

$$\frac{X - \mu}{2} \frac{(x - \mu)^2}{0 - 1.64} \frac{(x - \mu)^2}{(-1.64)^2} = 2.689/4 \quad 0.11 \quad 0.295856}{\frac{1}{2} \frac{1 - 1.64}{2} (-0.64)^2} = 0.4096 \quad 0.32 \quad 0.12071}{\frac{2}{2} 2 - 1.64} \frac{(0.36)^2}{(0.36)^2} = 0.1296 \quad 0.055716}{\frac{3}{2} 3 - 1.64} \frac{(1.36)^2}{(1.36)^2} = 1.8496 \quad 0.01 \quad 0.222784}{0.8904}$$

$$Jariane: D^2 = 0.8904 \approx 0.9436$$

Example 5: Use the frequencies to construct a probability distribution for the random variable X, which represents the number of games bowled by customers at a bowling alley. Calculate the mean and standard deviation of X.

Number of Games	Frequency	Relative Frequercy
1	37	37/127
2	45	45/127
3	29	45/127
4	12	(2/127
5	4	4/127

N= 127

we use the relative frequencies to assign the probabilities in our probability distribution:



the chould	check that the
probabilities	add up to 1)

Mean

$$\frac{1}{127} = \frac{1}{127} + \frac{3}{127} + \frac{3}{127} + \frac{3}{127} + \frac{3}{127} + \frac{1}{127} + \frac{5}{127} + \frac{5$$

$$\frac{\chi}{\chi - \mu} \frac{(\chi - \mu)^2}{(\chi - \mu)^2} \frac{P(\chi)}{(\chi - \mu)} \frac{(\chi - \mu)^2}{p(\chi)} = \sqrt{0} = \sqrt{0$$