FINITE MATHEMATICS

for Business, Economics, Life Sciences, and Social Sciences

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Chapter 8

Probability

Section R Review

ALWAYS LEARNING

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Review for Chapter 8 Important Terms, Symbols, Concepts

- 8.1 Sample Spaces, Events, and Probability
 - Probability theory is concerned with **random experiments** for which different outcomes are obtained no matter how carefully the experiment is repeated under the same conditions.
 - The set *S* of all possible outcomes of a random experiment is called a **sample space**. The subsets of *S* are called **events**. An event that contains only one outcome is called a **simple event**. Events that contain more than one outcome are **compound events**.

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- 8.1 Sample Spaces, Events, and Probability (continued)
 - If $S = \{e_1, e_2, ..., e_n\}$ is a sample space for an experiment, an **acceptable probability assignment** is an assignment of real numbers $P(e_i)$ to simple events such that $0 \le P(e_i)$ ≤ 1 and $P(e_1) + P(e_2) + ... + P(e_n) = 1$.
 - Each number P(e_i) is called the probability of the simple event e_i. The probability of an arbitrary event E, denoted P(E), is the sum of the probabilities of the simple events in E. If E is the empty set, then P(E) = 0.

- 8.1 Sample Spaces, Events, and Probability (continued)
 - Acceptable probability assignments can be made using a theoretical approach or an empirical approach. If an experiment is conducted *n* times and event *E* occurs with frequency *f*(*E*), then the ratio *f*(*E*)/*n* is called the relative frequency of the occurrence of E in n trials, or the approximate empirical probability of *E*.
 - If the **equally likely assumption** is made, each simple event of the sample space *S* = {*e*₁, *e*₂, ..., *e_n*} is assigned the same (theoretical) probability 1/*n*.

8.2 Union, Intersection, and Complement of Events; Odds

- Let *A* and *B* be two events in a sample space *S*. Then $A \cup B = \{x \mid x \in A \text{ or } x \in B\}$ is the **union** of *A* and *B*; $A \cap B = \{x \mid x \in A \text{ and } x \in B\}$ is the **intersection** of *A* and *B*.
- Events whose intersection is the empty set are said to be **mutually exclusive** or **disjoint**.
- The probability of the union of two events is given by $P(A \cup B) = P(A) + P(B) - P(A \cap B)$.

- 8.2 Union, Intersection, and Complement of Events; Odds (continued)
 - The complement of event *E*, denoted *E*', consists of those elements of *S* that do not belong to *E*.
 P(*E*') = 1 *P*(*E*)
 - The language of odds is sometimes used, as an alternative to the language of probability, to describe the likelihood of an event. If P(E) is the probability of E, then the odds for E are P(E)/P(E'), and the odds against E are P(E')/P(E).
 - If the odds for an event are a/b, then $P(E) = \frac{a}{a+b}$.

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8.3 Conditional Probability, Intersection, and Independence

- If *A* and *B* are events in a sample space *S*, and $P(B) \neq 0$, then the **conditional probability of** *A* **given** *B* **is defined by P(A | B) = \frac{P(A \cap B)}{P(B)}**
- By solving this equation for P(A ∩ B) we obtain the product rule P(A ∩ B) = P(B) P(A|B) = P(A) P(B|A)
- Events A and B are **independent** if $P(A \cap B) = P(A)$ P(B).



8.4 Bayes' Formula

Let U_1, U_2, \dots, U_n be *n* mutually exclusive events whose union is the sample space *S*. Let *E* be an arbitrary event in *S* such that $P(E) \neq 0$. Then

 $P(U_1|E) = \frac{\text{product of branch probabilities leading to } E \text{ through } U_1}{\text{sum of all branch products leading to } E}$

Similar results hold for U_2, U_3, \ldots, U_n



- 8.5 Random Variable, Probability Distribution, and Expected Value
 - A random variable *X* is a function that assigns a numerical value to each simple event in a sample space *S*.
 - The **probability distribution of** *X* assigns a probability *p*(*x*) to each range element *x* of *X*: *p*(*x*) is the sum of the probabilities of the simple events in *S* that are assigned the numerical value *x*.

- 8.5 Random Variable, Probability Distribution, and Expected Value (continued)
 - If a random variable X has range values x₁, x₂,...,x_n which have probabilities p₁, p₂,..., p_n, respectively, the expected value of X is defined by

$$E(X) = x_1 p_1 + x_2 p_2 + \dots + x_n p_n$$

 Suppose the x_i's are payoffs in a game of chance. If the game is played a large number of times, the expected value approximates the average win per game.