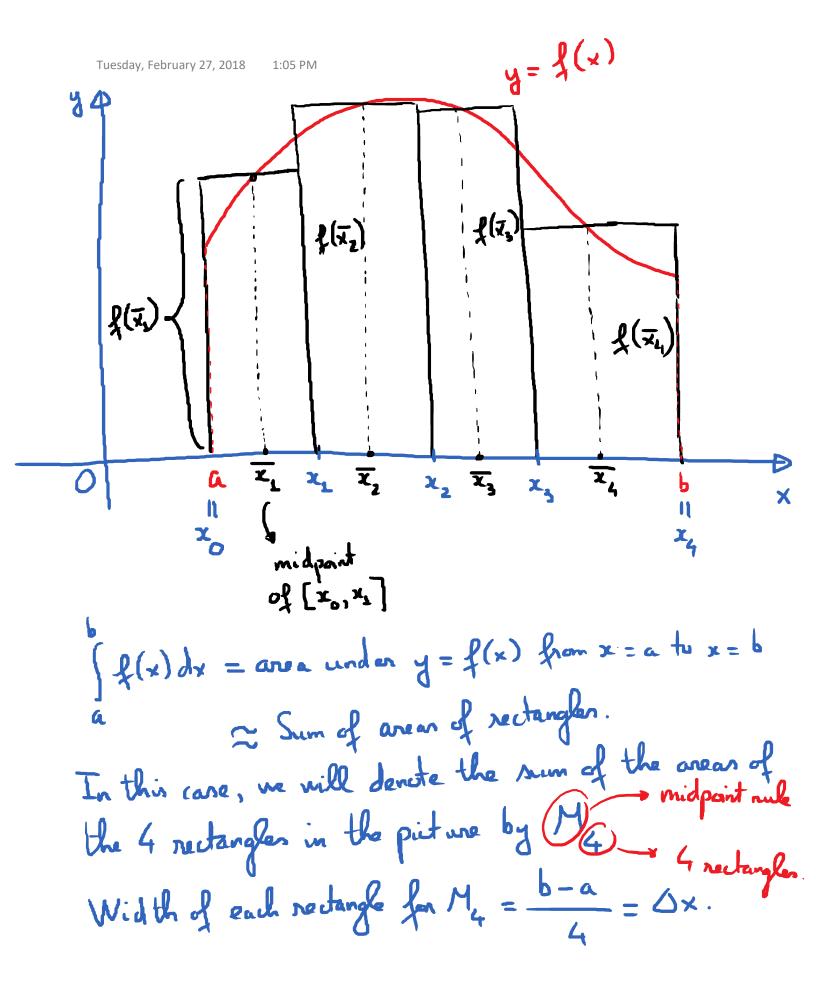
3.6 Numerical Integration

Tuesday, February 27, 2018

- (Tooks: 1) Midpoint Rule
 - 2) Trapezoid Rule
 - (3) Simpson's Rule
 - (4) Error estimates for these rules.

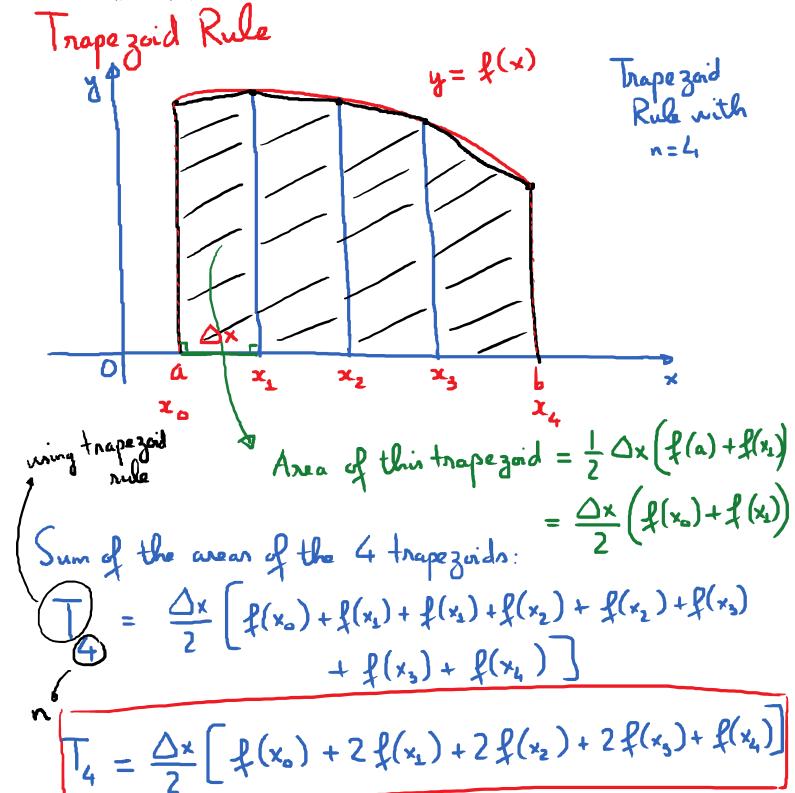
Midpoint Rule:

f(x) dx, $f(x) \ge 0$.



The height of nectangles are $f(x_1)$, $f(x_2)$, $f(x_3)$, 火(元). Hence, $M_4 = f(\overline{x_1}) \Delta x + f(\overline{x_1}) \Delta x + f(\overline{x_3}) \Delta x$ + f(x4) \(\times \) $\mathcal{M}_{4} = \left[\frac{1}{4} \left(\overline{x_{1}} \right) + \frac{1}{4} \left(\overline{x_{2}} \right) + \frac{1}{4} \left(\overline{x_{3}} \right) + \frac{1}{4} \left(\overline{x_{4}} \right) \right] \cdot \triangle \times$ (ln(x+5) dx. Use the midpoint rule with n = 6 to find an estimate for this integral. $\frac{1}{12}$ $\frac{3}{12}$ $\frac{5}{12}$ $\frac{7}{12}$ $\frac{9}{12}$ $\frac{11}{12}$ 0 \(\frac{1}{6}\) \(\frac{2}{6}\) \(\frac{3}{6}\) $M_{6} = \left[2\left(\frac{1}{12}\right) + 2\left(\frac{1}{4}\right) + 2\left(\frac{1}{12}\right) + 2\left(\frac{1}{12}\right) + 2\left(\frac{1}{4}\right) + 2\left(\frac{$ ~ 1.7034

$$\begin{bmatrix} x_0, x_1 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix}$$



E.g. (sin(x2) dx. Use trapezoid rule with n=4 to estimate this integral.



$$\Delta_{x} = \frac{4.2 - 0}{4} = 0.3$$

$$T_{4} = \frac{0.3}{2} \left[sin(0^{2}) + 2 sin((0.3)^{2}) + 2 sin((0.6)^{2}) + 2 sin((0.9)^{2}) + sin((1.2)^{2}) \right]$$

≈ 0.49865

In general, the formula for the Trapezoid rule with n trapezada u

$$T_n = \frac{\Delta x}{2} \left[f(x_0) + 2 f(x_1) + \dots + 2 f(x_{n-1}) + f(x_n) \right]$$

$$\Delta x = \frac{b-a}{n}$$

